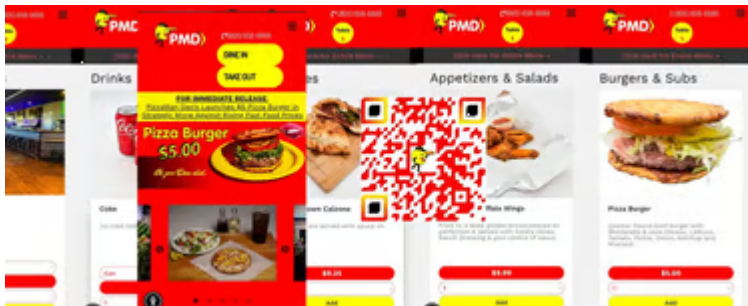


Description



Order at the Table. Stay in Control.

oneuOrder enables QR-based ordering from the customer's own phone at the table or bar. It supports pay-on-order or open-check workflows while keeping transactions owned and finalized at the store.

What oneuOrder Does

oneuOrder lets guests scan a QR code to browse the menu and place orders without downloading an app. Orders are validated against store menus and rules, then processed through standard store workflows.

- QR ordering from the customer's own device
- Supports pay-on-order or open-check workflows
- Uses store menus, pricing, and availability from oneMenu
- Integrates with store POS for order validation and closeout
- No kiosk hardware required; customer device only

Architectural Principles

oneuOrder is designed as a lightweight ordering interface, not a transaction owner. This keeps stores in control while reducing friction for guests.

- Store POS remains the system of record

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- QR interface runs on the customer's device
 - No centralized transaction processing
 - Clear separation between ordering UI and store operations

How oneOrder Fits into oneSystem

oneOrder integrates with onePOS, oneMenu, and oneServer to ensure orders follow the same kitchen, reporting, and end-of-day processes as cashier or kiosk orders.

Designed for modern dine-in environments, oneOrder delivers convenience for guests without compromising store control.